

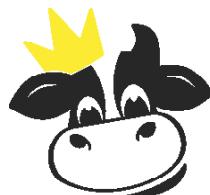


# SINBAD, THE PIRATES, AND THE DINOSAUR

by Ellie King

Panto Scripts Perusal

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## SINBAD, THE PIRATES, AND THE DINOSAUR

### Cast in Order of Appearance

**Old Man of the Sea** Demon King: incredibly old, he's like an old western movie character, think Walter Brennan. Comedy and the ability to be quite scary when needed.

**Queen Coralia`** Fairy queen: feisty and funny, a strong match for the demon, she doesn't put up with any nonsense

**Grandpa Jones** Small role, older man.

**Sinbad The Sailor** Our hero, brave, an adventurer, a little egotistic, not afraid of a scuffle

**Justus Bad** Our hero's brother, the 'Idle Jack' character, must be likeable, funny, able to work directly with the audience, physical comedy chops needed.

**Lady Bird (Birdie)** The Princess's best friend, who tries to contain the princess's adventures. Snobby, but loves her friend and would fight to save her.

**Princess Serena** The opposite of her name, feisty, not afraid to take on anyone in a fight whether physical or verbal, not your typical princess – doesn't want to stay home and look pretty, wants to go adventuring.

**Queen Anne Bonney** Queen of the Pirates, our baddie. She is after the treasure map and will do anything necessary to get it and ultimately the treasure.

**Flotsam** Queen Anne's sidekick, not very bright. Physical comedy.

**Jetsam** Also Queen Anne's sidekick, again not too bright, physical comedy.

**Dame Vera Bad** Dame, strong comedic chops required, not a drag act but a man in a dress, Sinbad and Justus' mother; earns her living as a washerwoman.

**Bosun Binnacle** In charge of things on the ship.

**Small dinosaur** costume, not very scary, doubling ensemble

**Big dinosaur** costume or possibly large puppet, scary.

**Ensemble - Sailors, surfers,**

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## ACT 1

### **PROLOGUE**

*Somewhere under the ocean.*

### **SFX FLASHPOT**

*ENTER OLD MAN OF THE SEA – a rather decrepit demon*

### **OLD MAN OF THE SEA**

Ah ha ha haaaa – (*short coughing fit*) Howdy doody buckaroos – I'm The Old Man of the Sea! I'm Sovereign of the seven seas, ruler of the rolling waves, monarch of the mighty deep –

### **SFX FAIRY BELLS**

*ENTER QUEEN CORALIA*

### **QUEEN CORALIA**

– and loser who's a real creep!

### **OLD MAN OF THE SEA**

Coralia! (*Cor-a-leea*) Hi de Hi toots!

### **QUEEN CORALIA**

Don't 'Toots' me! why are you here at this time? Spoiling another pantomime?

### **OLD MAN OF THE SEA**

Heh heh heh – you got me ta rights, sister! Pull my finger – No? OK tell me – what's buzzin' cousin?

**QUEEN CORALIA**

I'll tell you what's buzzin', a wonderful tale: of pirates and beasties and a ship in full sail. Our hero, cap'n Sinbad, will have an adventure - and you cannot stop him so hold on to your dentures: He'll find romance and treasure and all, and try as you might you won't be his downfall.

**OLD MAN OF THE SEA**

Oh deary me. Listen sister - I know this Sinbad. He's a nuttin'! A no-body with a big fat head 'cos he thinks he's a hero! Heh heh - and you - you think you're all that and a bag of peas too, doncha?

Well, Imma bring Sinbad to a watery end: that'll larn the both o'yer. So you do your best, I'll do my worst and may the best immortal win. Toodle oo toots! Ah ha ha ha  
(exits coughing)

**QUEEN CORALIA**

Oh he thinks he'll win but he never does. We've got good on our side and that's a big plusBut now let's go to a land far away, and meet all the people who live in our play We've sailors and pirates, a princess and so; come with me now - on with the show!

## **SCENE 1 – INSIDE THE DUCK & PICKLE TAVERN**

*This is a typical rough, tough SAILOR'S HANG OUT with a bar/counter, tables and benches, tankards and so on and GRANDPA DAVEY JONES, THE BARTENDER.*

### **Music – opening chorus – A sailor's life is grand type song**

SAILORS perform the opening chorus.

Enter SINBAD and his brother JUSTUS. A passing rough small Sailor growls at them.

#### **Justus**

Wooah – tough crowd.

#### **SINBAD**

Maybe but they're they're the only crew in town. This'll sweeten 'em up. (announcing)  
Root beer for everyone! (he produces a POUCH OF GOLD COINS which he throws to a BARTENDER)

#### **SAILORS**

Hurray!

#### **JUSTUS**

Sinbad – was that the last of our gold?

#### **SINBAD**

No – we've just enough left to rent a ship. And – (he pulls JUSTUS to one side and shows him a TREASURE MAP) we're gonna need a ship because I've got this map, see? It shows the way to a secret island where there is a HUGE treasure – enough to make us filthy rich: (looking at JUSTUS) as opposed to just filthy.

#### **JUSTUS**

Far out!

#### **SINBAD**

Yup, really far out – the other side of the ocean.

#### **JUSTUS**

Where did you get the map?

**SINBAD**

Oh, I know a guy - (off JUSTUS' look) OK, I traded our boat cruise business for it

**JUSTUS**

You what? You traded the family business?

**SINBAD**

Sssh. Listen – last time we did a cruise they went out for three hours, got shipwrecked on an island and we still haven't found them..

**Song****SINBAD/cont..**

..and this map is the real thing. We'll get a ship, hire a crew, sail to the island and then bingo!

**JUSTUS**

BINGO!

**SINBAD**

Sssh

**JUSTUS**

(whispering) Bingo!

**SINBAD**

Time for a root beer and some planning -

*JUSTUS & SINBAD head over towards the bar as PRINCESS SERENA and her bff, LADY BIRD enter.*

**LADY BIRD**

Hmm – this looks like (*name of local rough pub*) on a Saturday night, Highness. And I don't like the look of these people.

**PRINCESS SERENA**

Pfft – you worry too much. They look like perfectly nice – peasants.

**SAILOR #1**

Who're you calling a peasant?

*Sailor #1 heads towards the Princess and Lady Bird bumping into another Sailor en route which causes a small BAR FIGHT to break out. SINBAD wanders over to the PRINCESS as the BARTENDER conks several people on the head etc calming the fight down.*

**BARTENDER GRANDPA JONES**

That's the way to do it!

**SINBAD**

Hello ladies - and what might you be doing in the Duck & Pickle?

**LADY BIRD**

We are indeed ladies and you should address us as such!

**PRINCESS SERENA**

*(to Birdie) Sssh Lady Bird! (to Sinbad) Actually we are just plain, common women of the town.*

**SINBAD**

Common, eh? *(takes a look at them)* You'll fit right in!

**LADY BIRD**

*(fists up)* Why I oughta!

**PRINCESS SERENA**

Ssh Lady - um - Birdie. No actually I'm here looking for something.

**SINBAD**

What would that be?

**PRINCESS SERENA**

Adventure! I have decided to join a ship and go to sea.

**SINBAD**

To see what? *(off her look)* OK, bad joke. Well I hate to tell you but 'girls' don't go to sea.

**LADY BIRD**

And a very good thing, if you ask me.

**PRINCESS SERENA**

Well I didn't. (to SINBAD) And why do 'girls' not go to sea?

**SINBAD**

Can't handle it. It's a rough, tough life on board ship. You should stick to your embroidery and cake making.

**PRINCESS SERENA**

(furious) Oooooh .....

**LADY BIRD**

Princess!

**SINBAD**

Oh ho - that she is! A right princess! Well, nice talking to you but I gotta go find a ship: we're sailing with the tide. See you - *ladies!*

*Sinbad heads over towards Justus.*

**LADY BIRD**

The wretch! How dare he speak to you like that.

**PRINCESS SERENA**

Indeed! If I wasn't looking for an adventure right now I'd have his head chopped off. BUT this could be our chance. He said he's sailing soon. So we'll dress like these - um - people - (*indicates the tavern patrons*) and sign on to his ship as crew!

**LADY BIRD**

HIS ship? After what he said? No way!

**PRINCESS SERENA**

Yes way. It's perfect. I'll show *him* who can handle life at sea. Come Lady Bird - let's go disguise ourselves. Adventure - here we come!

*She exits followed by a worried LADY BIRD. As they leave they pass by ANNE, Queen of the Pirates who is entering followed by her FIRST MATE FLOTSAM and SECOND MATE JETSOM.*

**QUEEN ANNE**

Ahaaa - there he be my bonny lads. Master Sinbad. The thief who stole my treasure map.

**FLOTSAM**

Aaarrrr - treasure!

**JETSOM**

OOh treasure.

**QUEEN ANNE**

Sssh. We need to get the map from him.

**JETSOM**

Why don't we just tell him it's yours?

**QUEEN ANNE**

Are you stupid?

**FLOTSAM**

Well -

**JETSOM**

Um -

**QUEEN ANNE**

Never mind, trick question. We can't tell him it's mine because it's not - actually - mine. Yet. But I've been chasing it for years, so by rights it *should* be mine.

**FLOTSAM**

So how do we get it?

**QUEEN ANNE**

We need to think of something. Or in your case, anything.

**FLOTSAM**

Hmmm -

**JETSOM**

Hmmm -

**SINBAD**

(announcing to the the tavern) Listen up me hearties – my first mate Justus and me are off to find a ship, and when we get back we'll be taking on a crew, so stand ready!

**ALL**

Arrrrrrrr!

*Sinbad leaves.*

**JUSTUS**

Oh dear – I'm a bit worried about all of this. Sinbad has a habit of making big plans and then it all goes wrong and we end up in lots of trouble. I really hope this adventure ends well for all of us. I'm just going to worry all the time until it's over. Oh dear oh dear. Ooo – I know – you can help me stay cheerful. Let's play a game. Every time I come out here I'll shout 'Arrrr shipmates' and you shout back 'Arrrr matey' can you do that? Ok let's try (biz of practising). Ok now don't forget. (exit)

**QUEEN Anne**

I thought he'd never leave. So Sinbad's hiring a crew eh? Right boys – we'll sign on, and then when we're out at sea, we'll take over the ship, secure the map and grab the treasure.

**FIOTSAM**

Arrrr...

**JETSOM**

Arrrr....

**QUEEN ANNE**

Arrr? You two can't tell your 'arrs' from your – never mind. This plan will work: always providing he'll actually take you two on.

**FLOTSAM**

He will hire us –

**JETSOM**

Because we're super sailors

**FLOTSAM**

Terrific tars

**JETSOM**

Marvellous mariners

**QUEEN ANNE**

(beat) Yes. Well we can but try.

**FIOTSAM**

Arrrrr...

**JETSOM**

Arrrr.....

**Song - dame's entrance**

Enter *DAME VERA BAD* backwards rowing a *SMALL BOAT* (attached by straps to her shoulders, legs very visible underneath). The crowd scatters out of her way and she ends up running into *QUEEN ANNE*, *FLOTSAM* & *JETSOM*. There is mayhem and confusion.

**DAME VERA BAD**

Ahoy landlubbers! Scupper yer bilges, hoist your barnacles, way yer crows feet -

**QUEEN ANNE**

What?

**DAME VERA BAD**

I'm very nautical.

**QUEEN ANNE**

I can tell that from the width of your plimsoll line.

**DAME VERA BAD**

Oooh - you leave my plimsoll line out of this, cheeky madam. And who are you with your hat on?

**QUEEN ANNE**

I am a honest seafaring wench. (*FLOTSAM* & *JETSOM* seem to choke: *ANNE* gives them a hearty smack on the back to help them recover sending them flying) Who are you?

**DAME VERA BAD**

I'm Dame Vera Bad - washerwoman to the stars.

**QUEEN ANNE**

Stars?

**DAME VERA BAD**

Yes - my kiddie winkies. I call them my stars, because they sleep all day and only come out at night. (to aud) Please yourselves. I speak, Mrs. Woman, of my dear sons Sin-Bad and Justus-Bad. (to aud) - Justus Bad? No? I'm working my fingers to the bone up here. Well - have some candies.

*Biz. Of throwing out candies. As she finishes, SINBAD and JUSTUS reappears*

**SINBAD**

We have a ship and we sail on the evening tide. Who's with us?

**SAILORS**

Yeah, me, I will etc etc

*There is a mad scramble of people around SINBAD.*

**SINBAD**

OK - OK - you're all hired!

**SAILORS**

Hurray! Arr! Etc etc

**SAILOR #2**

Wait. Hold up! How much are you paying?

**SINBAD**

Paying. Right. Um - there'll be plenty of gold for all when we find the treasure!

**SAILORS**

Arr! Huzzah! etc

**SAILOR #3**

Hold on, hold on - we want our pay up front.

**SAILORS**

(the crowd is not so merry this time) Arrr!?

**SINBAD**

Right. Um..... Justus?

**JUSTUS**

Um ..... Ma?

**DAME VERA BAD**

Don't look at me. Last time I had any money, Thatcher (or whoever you like) was in power.

**QUEEN ANNE**

Allow me. (produces bag of gold) I have gold a-plenty, but am currently without a ship. You are certain there'll be treasure at our destination?

**SINBAD**

Absolutely!

**QUEEN ANNE**

Very well - I'll lend you this (rattle rattle) against our future riches. Whaddya say?

**DAME VERA BAD**

I have a very bad feeling -

**JUSTUS**

That'd be the pickled herring you had for breakfast Ma.

**SINBAD**

I dunno - let me think. (QUEEN ANNE rattles the bag o' gold again) Deal.

**QUEEN ANNE**

Oh goodie. But wait - there's more. As a generous one time offer - you don't just get me: I'll throw in these two fine lads as well: Mr. Flotsam and Mr. Jetsom

**FIOTSAM**

Arrrr

**JETSOM**

Arrrr

**DAME VERA BAD**

Looks like they should be thrown in. The deep end.

**SINBAD**

Ahoy! And this is my first mate Justus. Justus Bad

**QUEEN ANNE**

Just as Bad? I thought she was kidding.

**JUSTUS**

I wish.

**SINBAD**

And my mother Vera.

**QUEEN ANNE**

Vera Bad. Of course. So Captain, what's the name of our ship?

**SINBAD**

The S.S. Leaky Lucy.

**QUEEN ANNE**

LEAKY Lucy?

**SINBAD**

The Second.

**QUEEN ANNE**

What happened to the first? *(off their looks)* Never mind.

**SINBAD**

Are we ready?

**SAILORS**

Yeah! Hurray! Arrr! Etc

**SINBAD**

Then let's go find some treasure!

**Song - reprise of opening chorus**

**SCENE 2 – ON THE WAY TO THE SHIP – FRONTCLOTH**

Enter PRINCESS SERENA & LADY BIRD dressed as SAILORS.

**PRINCESS SERENA**

Come ON Lady Bird – I mean Birdie. We don't want the ship to sail without us. I REALLY need to get away. I hate being in the palace with all the stuffy royal things I have to do. I'd much rather go on adventures and wear what I like instead of robes and crowns, and there's all that waving – Ugh!

**LADY BIRD**

And who will rule the kingdom while we're gone? I do wish you'd think twice about this.

**PRINCESS SERENA**

Birdie, I'm a princess, so the first thought I think is always correct and therefore I never have to think twice. Oh stop worrying – we'll cruise about on the sea for a while, and if I get bored, we'll just come home.

**LADY BIRD**

How? If we're miles away from land, how do you propose to 'just come home'?

**PRINCESS SERENA**

I'll simply reveal my true identity and command them to bring me back. In the meantime the prime minister and all his cronies can keep the kingdom ticking over. And I have a cousin who can step in if I decide not to come back. I think his name is Charles or something.

**LADY BIRD**

Of course! What could possibly go wrong.

**PRINCESS SERENA**

Now come on. I can't wait to see our ship. (she exits)

**LADY BIRD**

Our ship! Oh dear – this is not going to end well. (exits)

Enter JUSTUS

**JUSTUS**

Harr shipmates! Say have any of you seen Ma? No? Well Sinbad wants me to make sure she gets to the ship OK. Will you tell me if you see her? Thank you (begins to leave)

*DAME VERA enters lugging a big bag of laundry*

**DAME VERA BAD**

Oh there you are.

**JUSTUS**

Why, where should I be?

**DAME VERA BAD**

No, silly boy. Here - give me a hand.

*Justus applauds and is rewarded with a smack*

**DAME VERA BAD (CONT'D)**

Listen smarty pants, I need you to carry this to the ship for me.

**JUSTUS**

What is it?

**DAME VERA BAD**

What is it -

**JUSTUS**

Wow - that echo is really something.

*Another smack*

**DAME VERA BAD**

It's my smalls.

**JUSTUS**

Your what?

**DAME VERA BAD**

My unmentionables. My smalls.

**JUSTUS**

Smalls? Don't you mean larges!

*And another smack*

**DAME VERA BAD**

Now listen cheeky child - I always wear clean underwear in case I'm in a motor ve-hic-le accident.

**JUSTUS**

At sea?

**DAME VERA BAD**

Weeell, the sea can be dangerous. I could get run over by a taxi crab.

**JUSTUS**

Or a motor pike!

**DAME VERA BAD**

Then I'd have to go to hospital. In a clam-bulance!

**JUSTUS**

Just the 'plaice' to see a 'sturgeon' -

**DAME VERA BAD**

You're such a 'squidder'! (to aud) For our listeners at home, those were the fish jokes. Plaice yourselves. Plaice! Never mind. Listen - we have to get to the ship so hurry up before it sails.

**JUSTUS**

Your ship sailed a long time ago.

**DAME VERA BAD**

Cheeky boy! Come on. Ahoy in front. (exits)

**JUSTUS**

And a vast behind!

VERA re-enters to deliver a boot to the seat of Justus' pants, then they exit, Justus pulling the bag of laundry.

Enter QUEEN ANNE FLOTSAM & JETSOM

**QUEEN ANNE**

So - you know what you have to do?

**FLOTSAM**

Yes.

**JETSOM**

What?

**QUEEN ANNE**

What you have to do!

**FLOTSAM**

What's that?

**QUEEN ANNE**

Do you remember what you have to do!

**JETSOM**

Right! (beat) What?

**QUEEN ANNE**

Value Villains has a lot to answer for. I'll try again. Do you remember the plan?

**FLOTSAM**

Yes. We pretend to be good guys -

**JETSOM**

Then when you nod your head -

**FLOTSAM**

- we hit it.

**QUEEN ANNE**

That's right.

**JETSOM**

Why do we hit your head again?

**QUEEN ANNE**

No, no, no! When I nod my head -

**FLOTSAM**

Yes

**QUEEN ANNE**

You hit the deck.

**FLOTSAM**

Before or after we hit your head?

*A number of Sailors enter -*

**QUEEN ANNE**

I don't know why I bother. Ssh. Ahoy future shipmates!

**SAILORS**

Arr.

**QUEEN ANNE**

I heard Captain Sinbad say that he plans to keep all the treasure for himself.

**SAILORS**

Arrr?

**QUEEN ANNE**

And that he'll leave you stranded on the island.

**SAILORS**

**ARRR!**

**QUEEN ANNE**

But stick with me, because I have a plan to stop him

**SAILORS**

Arr!

**QUEEN ANNE**

Yes -

**Song - ANNE, FLOTSAM, JETSOM & SAILORS****QUEEN ANNE (CONT'D (CONT'D))**

Who's with me!

**ALL**

Arrrrr!!

**QUEEN ANNE**

Good. When we're at sea, wait for my signal. They (F & J) know what it is so watch them. Now let's get to the ship!

***Spx flashpot***

*Enter OLD MAN OF THE SEA*

**OLD MAN OF THE SEA**

Well, well well, now lookee here! Mr. Sinbad's a-sailin' into danger, heh heh, because Anne and friends will thwart his plans, but even if they don't succeed, well the treasure island on the map has dinosaurs livin' on it! Heh heh - oh yes; they have thick skins, big sharp pointy teeth and no sense of humour. They'd be perfect for the House of Commons. Now I just gotta be sure Coralia doesn't spoil my fun. See ya later alligators! Ah ha ha ha (*exits coughing*)

***Sfx - fairy bells***

Enter QUEEN CORALIA

**QUEEN CORALIA**

Did I miss that evil Old Man of the Sea? I know he was here – come on you can tell me.  
(*biz with aud*)

Hmm – I knew it; there's trouble ahead. Sinbad's sailors are easily lead  
And Princess Serena is not very wise, so she is in for a huge surprise Being at sea is no  
walk in the park; what will she do if she meets a shark?

I'll watch out for her; and Lady Bird too; and Sinbad and family – such a lot to do!  
But I have strong magic, so you need not fear I can protect all those we hold dear  
So off to the ship to continue our tale As Leaky Lucy gets ready to sail

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**SCENE 3 – ON BOARD THE LEAKY LUCY**

*The S.S. LEAKY LUCY II is in port and there are people all around bringing things aboard and generally being busy. THE SHIP'S BOSUN, BOSUN BINNACLE, is overseeing everything. He carries A PANTO-STYLE CLIPBOARD AND HIS BOSUN'S WHISTLE which he uses enthusiastically and often. SINBAD enters.*

**SINBAD**

Aaah – Bo'sun Binnacle – how's it going?

**BOSUN BINNACLE**

*(saluting and whistling)*

**SINBAD**

Pardon?

**BOSUN BINNACLE**

*(begins to speak with whistle in mouth then removes it)* Fine. Ahem – fine cap'n.

**SINBAD**

Good. Keep a weather eye out for my mother, Vera and my first mate Justus. I'll be in my cabin.

*Sinbad leaves.*

*Enter PRINCESS SERENA & LADY BIRD dressed as sailors. They try to come on board and are stopped by the BOSUN.*

**BOSUN BINNACLE**

Where d'you think you're going?

**PRINCESS SERENA**

Anywhere I want. Now stand aside.

**BOSUN BINNACLE**

Are you on my list?

**PRINCESS SERENA**

What?

**BOSUN BINNACLE**

I need your name.

**PRINCESS SERENA**

Don't you have one of your own?

**LADY BIRD**

I think he needs to know if your name's on his list.

**PRINCESS SERENA**

Oh. Let me have a look.

*She grabs the CLIPBOARD before Bosun can stop her.*

**PRINCESS SERENA (CONT'D)**

*(pointing to a name on the list)* There. That's me. *(pointing to another name, then Lady Bird)* And her. HIM. That's him.

**BOSUN BINNACLE**

George Farquhar and John Sidebottam?

**PRINCESS SERENA**

Right.

**LADY BIRD**

*(resignedly)* If you say so.

**PRINCESS SERENA**

Yes! We're two jolly jack tars. Ahoy. And probably arr. Now step aside my man.

*(beat)* We need to - um - splice the anchor! And hoist the hornpipe.

*After a beat the Bosun steps aside.*

**BOSUN BARNACLE**

Where do they drag them up from!